



PISTOL WING T

Attacking Defenses

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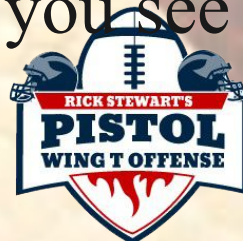
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SCOUTING

OFF SEASON

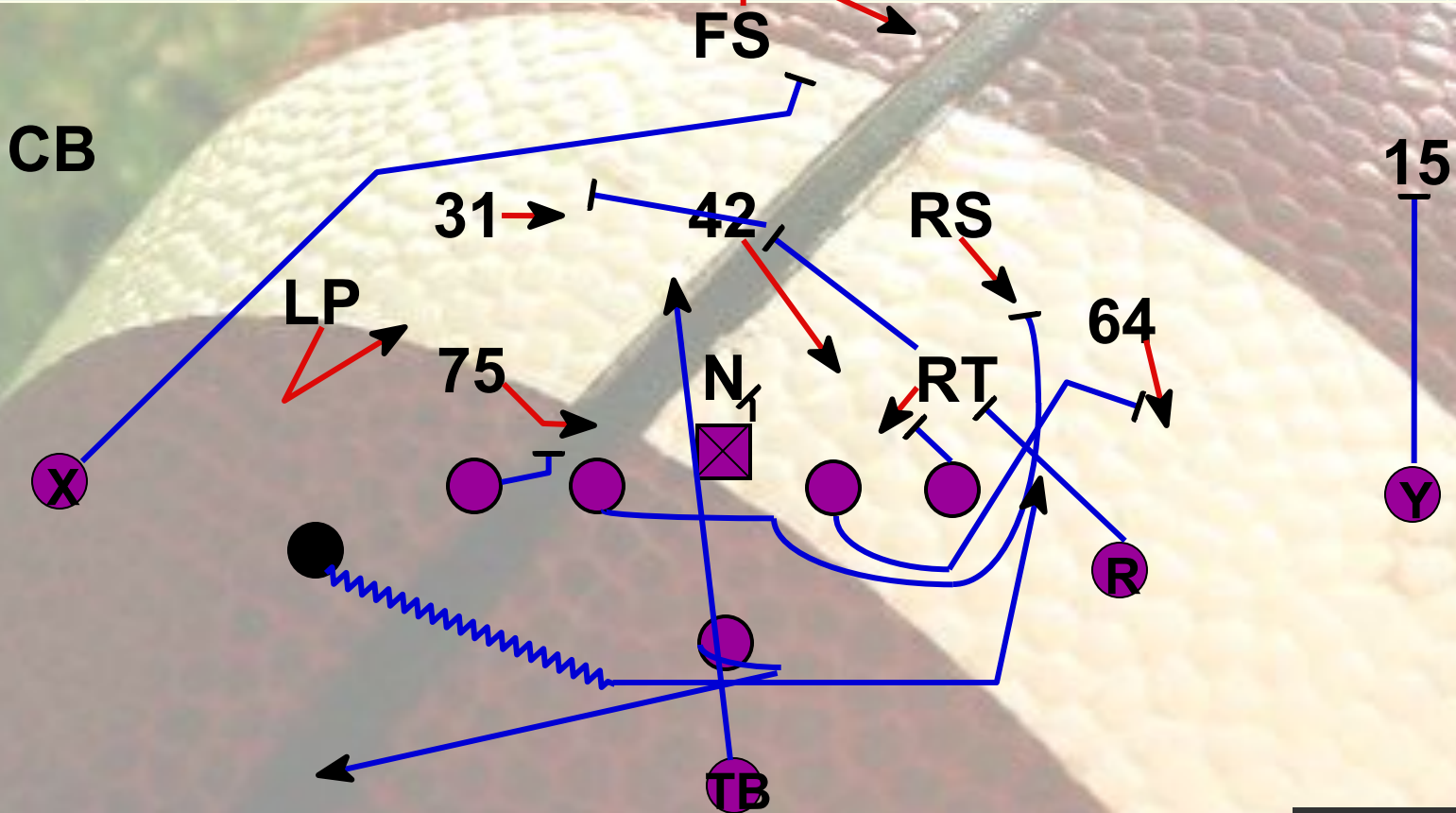
OFF SEASON

- **Self Scout Yourself**
- **Scout Opponents from Past Season**
 - See what they did against Wing T
 - Scouting does not begin the week you play that team
 - Build a book on that team
 - Spring & Summer on fronts & coverages you see most often



REACTION DIAGRAM

HASH	LINE	PLAY	FRONT	STUNT	BLITZ	COVER	RESULT
LH	-43	L 26 G.O.	3 stack	Pinch	None	3	+3



DOWN & DIST CHART

- **Front, Blitz, Coverages**
- **Down & Distance**
 - 1st & 10
 - 2nd & Long, Med, Short
 - 3rd & Long, Med, Short
 - 4th & Long; 4th & Short
- **Field Position**
 - Goal Line, Red Zone, 4 Down
 - Coming Out; Pinned inside 20



NOTES: PERSONNEL

- **Only worry about underclassmen**
- **Backups & Platoon players**
- **Packages & when use them**
- **Strengths & Weaknesses of certain players**



NOTES: SCHEME

- **Flop Personell to Strength or Field?**
- **Strengths to TE, WR, or field?**
- **Motion adjustments**
 - Slant DL? Blitz an OLB?
 - Roll coverage?
- **Option Responsibilities**



NOTES: SCHEME

- **DL**
 - Read or attack? Slant with motion?
 - Reduce weak? Shade strong?
- **LB**
 - Read G or RB? OLB vs motion?
 - OLB vs #2 receiver?
- **CB**
 - Zone or Man; Depth rules
- **SAFETY**
 - Cover 3 cheat either way?
 - 2 Safety roll with strength or motion?



SCOUTING

IN SEASON

CRITICAL CALLS

- **Third & Long, Med, Short**
- **Red Zone (4th Down plays)**
- **Goal Line**
- **Coming Out**
- **Special Trick Plays**
- **2 pt conversions**
- **No Huddle or 2 min Offense**



POST GAME SCOUT

- **Every position coach grades their players & post on Monday.**
- **Ensures that all coaches are watching film**
- **Players love it**
- **Give your position coaches some freedom here.**



GAME NIGHT

- **Train the Eyes of the Staff**
 - Our Defensive Coaches Watch their defense
 - 1 D-Line coach watches DL
 - OLB coach watches LB
 - WR coach watches their coverage
 - Other DL, other LB, & DB coach are talking with DC & Pressbox while on Offense.



IF – THEN

- **CB off edge or Squeeze DE**
 - Run Buck Sweep
- **DE / OLB upfield**
 - Run Down
- **DL penetrating**
 - Run G, Trap, Counter, Mid, Veer
- **OLB tackle on belly or down**
 - Run Belly or Down Option
- **Backside ILB on Belly**
 - Run Tackle Trap



FORMATIONS

BASIC RULES

- **IF DEFENSE IS BALANCED**
 - We want to be unbalanced
- **IF DEFENSE IS UN-BALANCED**
 - We want to be balanced
- **EVEN FRONTS**
 - Start inside and then work out
- **ODD FRONTS**
 - Start outside and work inside



FLANK ATTACK

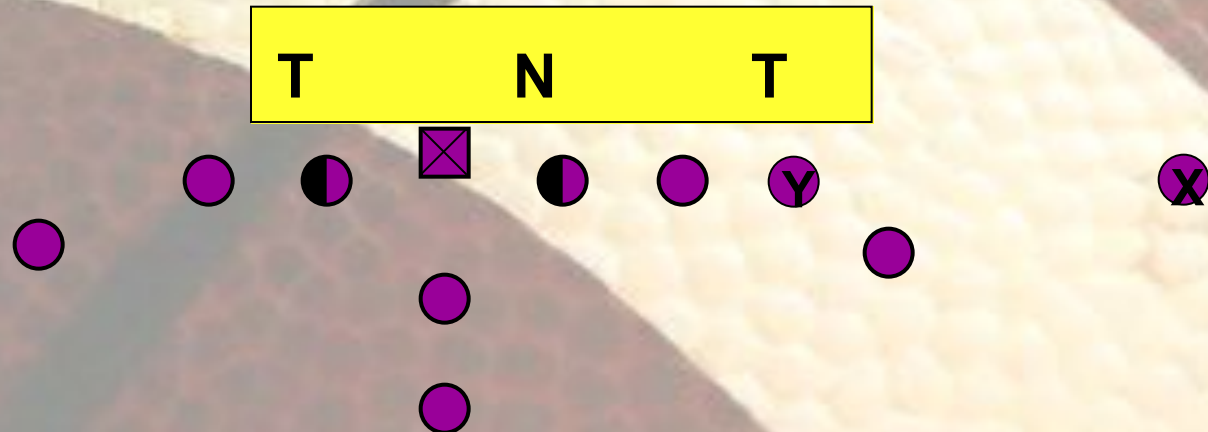
- **TE-WING**
- **SE-WING (no TE)**
- **TRIPS CLOSED & OPEN**
- **UNBALANCED**
 - Heavy, Tubby, Joker
- **SPECIAL FORMATIONS**
 - Raider/Bengal; Doubles; Nasty; 2 TE



3 MAN FRONT

TE-WING FLANK

- **Goal is to get them to shift/slant to TE**



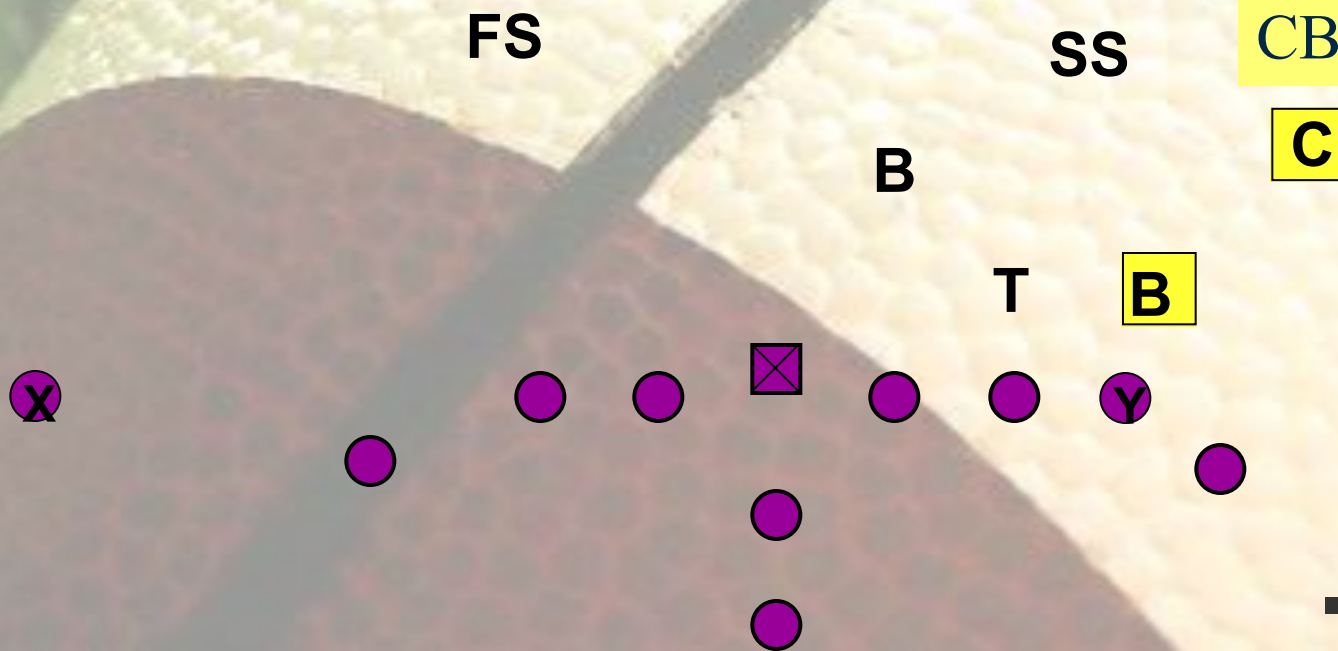
3 MAN FRONT

TE-WING FLANK

- **OLB FLAT/CONTAIN PLAYER**
 - Up on TE (same as 4-4)

SS has deep ½
Less aggressive

CB is Flat/Contain



3 MAN FRONT

TE-WING FLANK

- **OLB FLAT/CONTAIN PLAYER**

- If plays off...#3 has to sting TE while containing the edge

Cover 4. Safety can Be aggressive

FS

SS

C

B

B

T

OLB is Flat/Contain

X



Y



Who Stings TE?

4 MAN FRONT

TE-WING FLANK

FS OLB at 4 or on LOS?
Inside or outside Wing?

DE 7, 6, or 9 tech?
Squeezer or penetrator

2 or 3 tech?

Flex TE to see how
Far DE will go

C

C



B

B

B

E

N

C

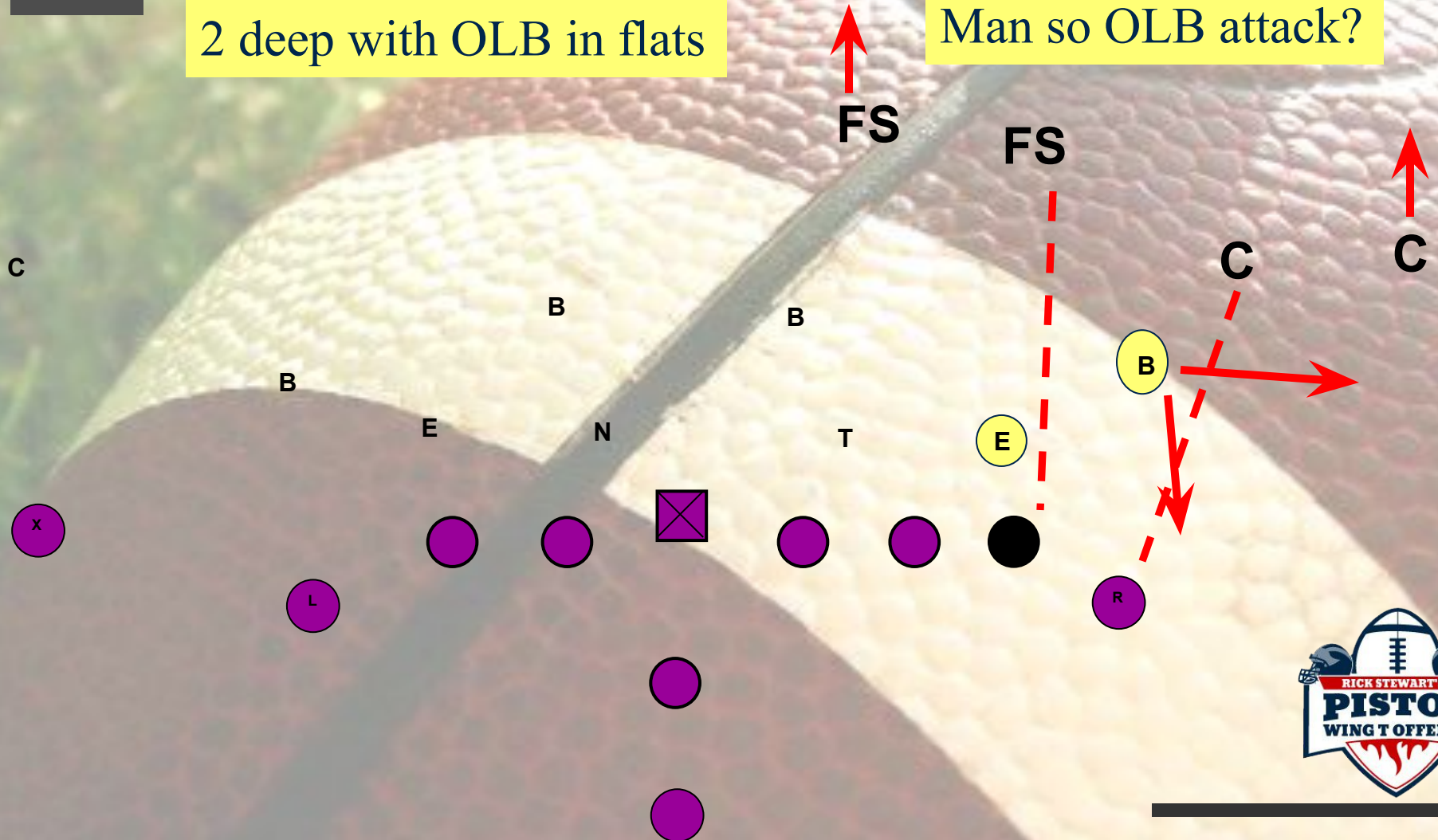


4 MAN FRONT

TE-WING FLANK

2 deep with OLB in flats

Man so OLB attack?



UNBALANCED

FS

C

TUBBY: What do these guys do?

C

B

B

B

B

E

N

T

E

L

DE 9 on TE? OLB on #2?

Slant or Blitz to Strength?



3 MAN FRONT

SE-WING FLANK

FS

OLB at 4 or on LOS?
Inside or outside Wing?

DT PINCH B GAP?

C

C

X

B

B

T

N

T

Y

L

R



3 MAN FRONT

SE-WING FLANK

FS →

SS ↘

C

C

B

B

B

B

T

N

T

X

Y

L

R

Secondary roll
With motion?



4 MAN FRONT

SE-WING FLANK

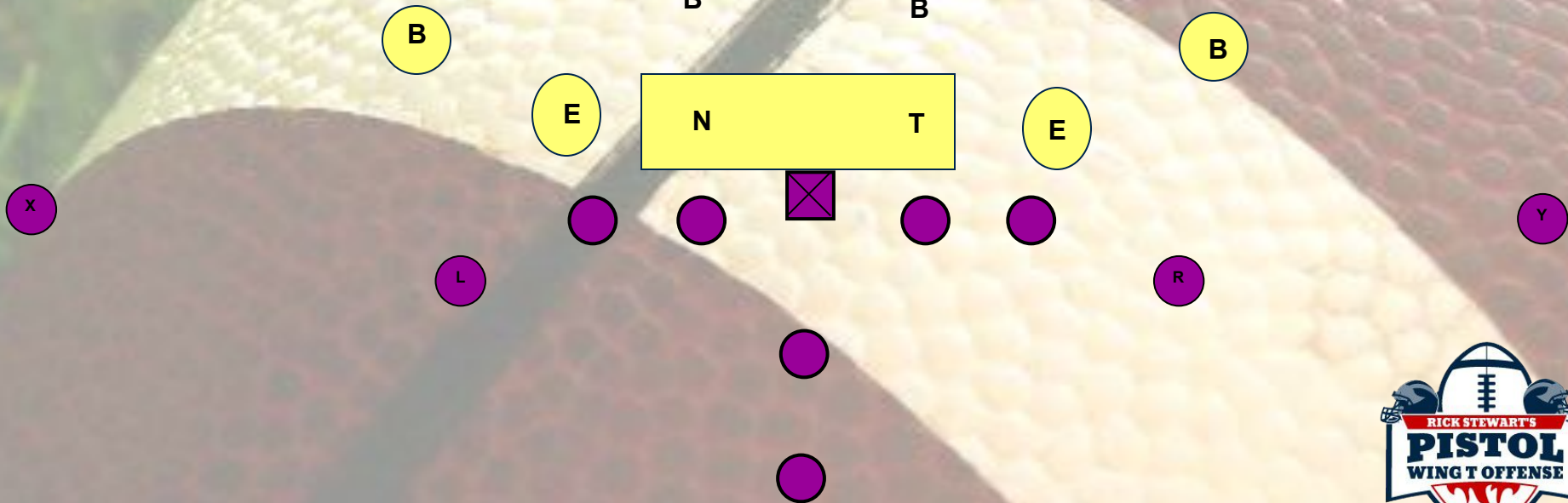
OLB at 4 or on LOS?
Inside or outside Wing?

FS

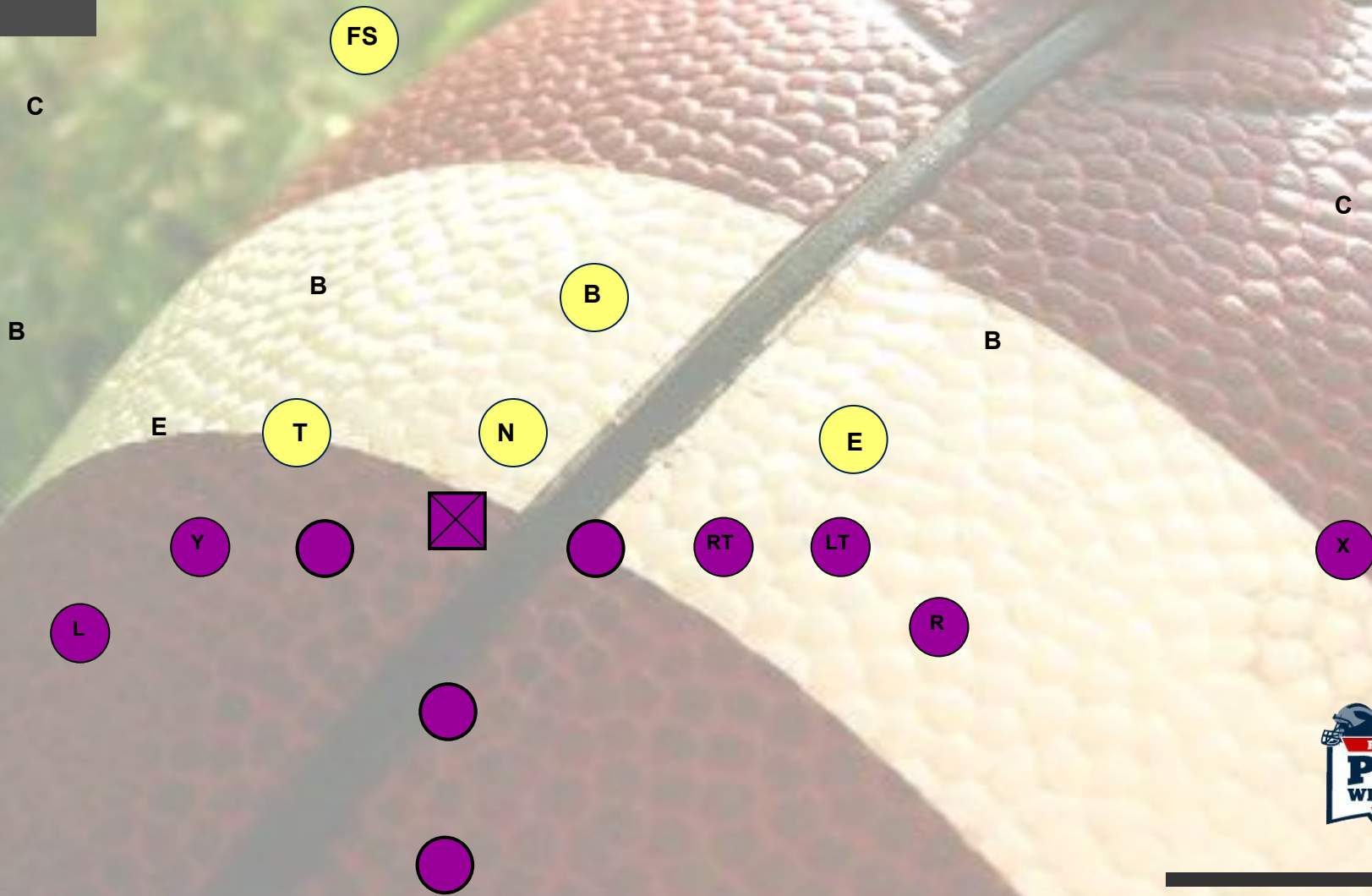
Stacked?
Shad Outside Shade? n?

C

C



JOKER vs 4-4



JOKER vs 4-3

S

C

S

C

W

B

S

E

T

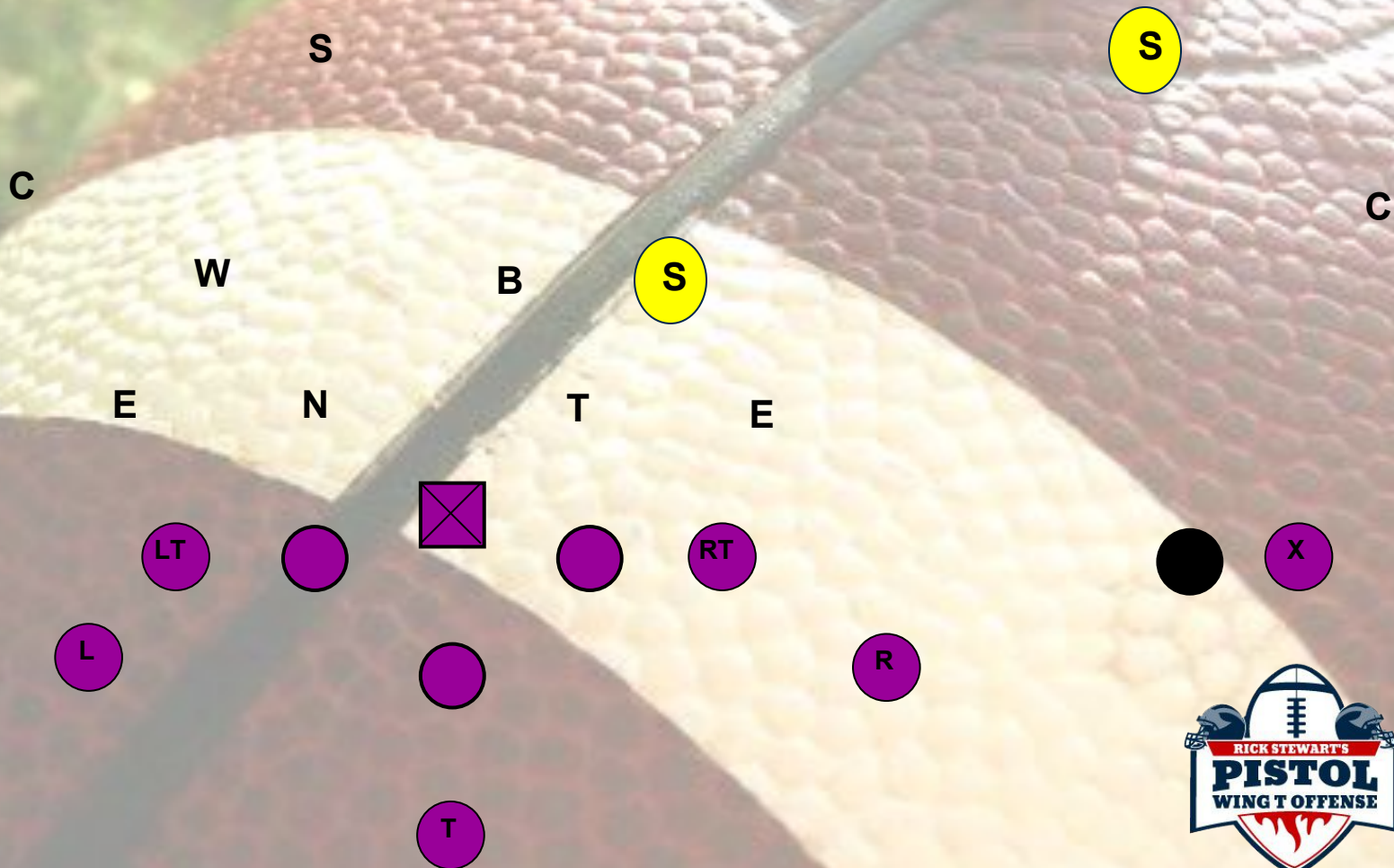
N

E

X



DOUBLES



TRIPLE STACK

S

C

C

B

B

B

B

E

N

T

E





ATTACK

7 Man Fronts

5-2 “Okie”, 3-4, 4-3

7 MAN FRONTS

- Find the flank opposite the rolled up Safety.
- Where is SS line up?
 - TE/WB; SE/WB; Trips
- OLB/DE on SE side is in conflict
- Weakside Flats



ATTACK

5-2 & 3-4

“Okie” or “50” defense

5-2 DEFENSE

- **Play with HB alignment to put OLB in conflict.**
- **Quick pass game is lethal**
- **Formation SS away from play & run away from him.**
- **DL are probably slanting & penetrating**



ALLEY PLAYER

- **SAFETY has to be aggressive on option**
- **Line blocking on Belly, Belly Option, & Belly Pass has to look same**
- **Same for Down, Down Opt, Down Pass**
- **Waggle & Boot Passes are good**



3-4 DEFENSE

- **START OFF TACKLE (OLB conflict)**
 - Down, Buck, Power, Outside Veer
- **ATTACK INSIDE (DT conflict)**
 - Double NG on Belly out of Trips Open
 - Guard Trap, Inside Veer if DL shift
- **SAFETY CONFLICTS**
 - Belly Pass (SE-WB) if Roll Safety to TE
 - Down Pass (TE-WB) if Roll Safety to TE
 - Belly Sweep to SE-WB Flank
 - Belly Option
- **PERIMETER BLOCKING**
 - Crack/Arc OLB; Jet at TE-WB Flank



ATTACK

4-3 DEFENSE

4-3 DEFENSE

- **ATTACK INSIDE (DT conflict)**
 - Find the 3 Tech (upfield or squeeze player)
 - Find the 1 Tech (Inside Veer, Belly, Counter)
 - Gut, Midline, Tackle Trap Read, Criss Cross Counter)
- **ATTACK OF TACKLE**
 - Buck to SE-WB Flank; Power to TE-WB Flank;
- **ATTACK OUTSIDE**
 - Belly Sweep; Jet; Rocket;
 - Belly & Down Pass vs Over Aggressive Safeties
- **PERIMETER BLOCKING**
 - Crack block the Safeties; Jet at TE-WB Flank



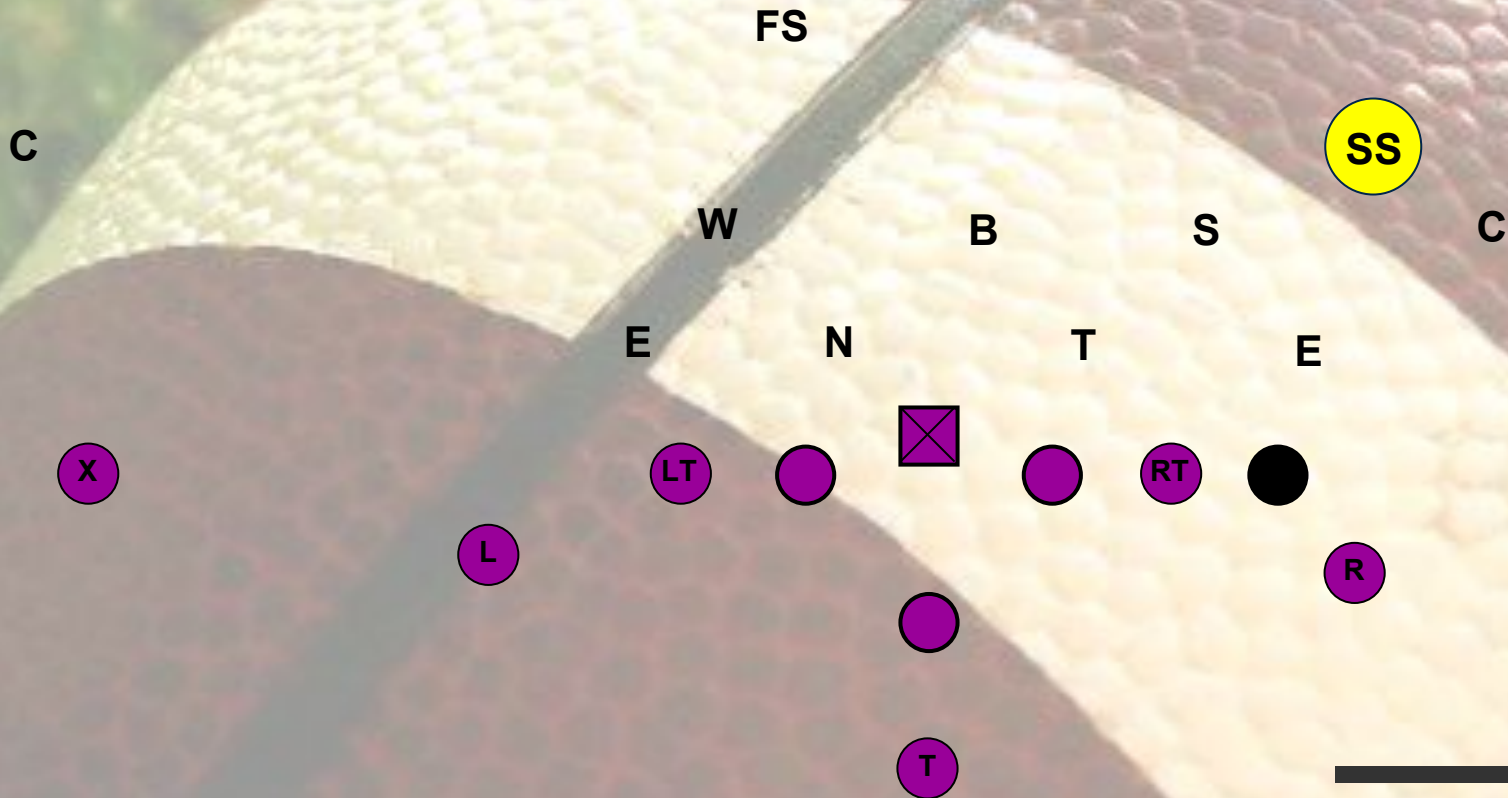
PACKAGES

- **FIND THE 3 TECH**
 - UPFIELD: Guard Trap; Midline; Tackle Trap
 - SQUEEZE: Run Off Tackle (Buck & Down)
- **FIND THE 1 TECH**
 - Veer; Belly; Counter



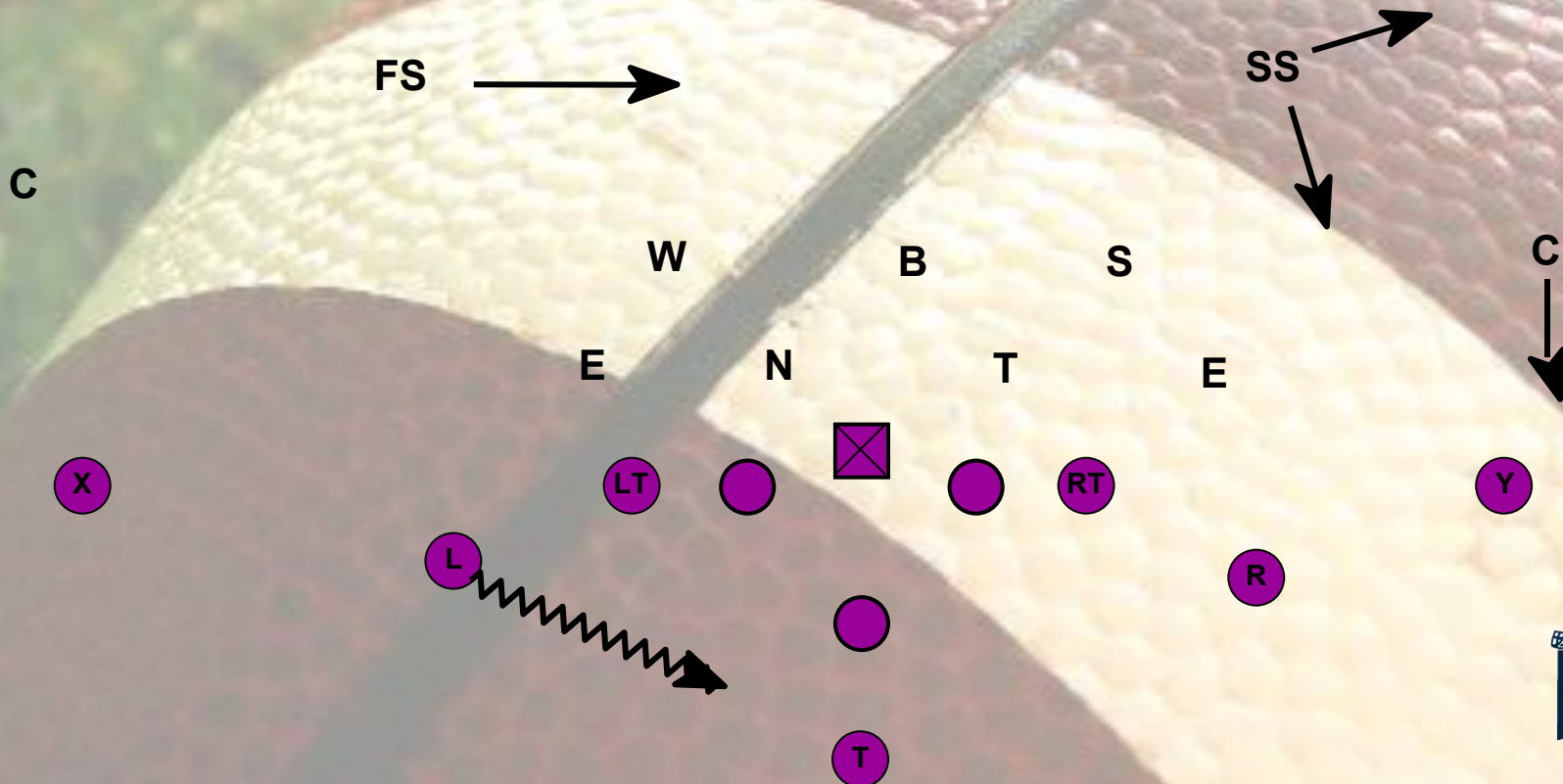
SAFETY CONFLICT

- **Pre Snap Roll of Strong Safety to Strong Side**



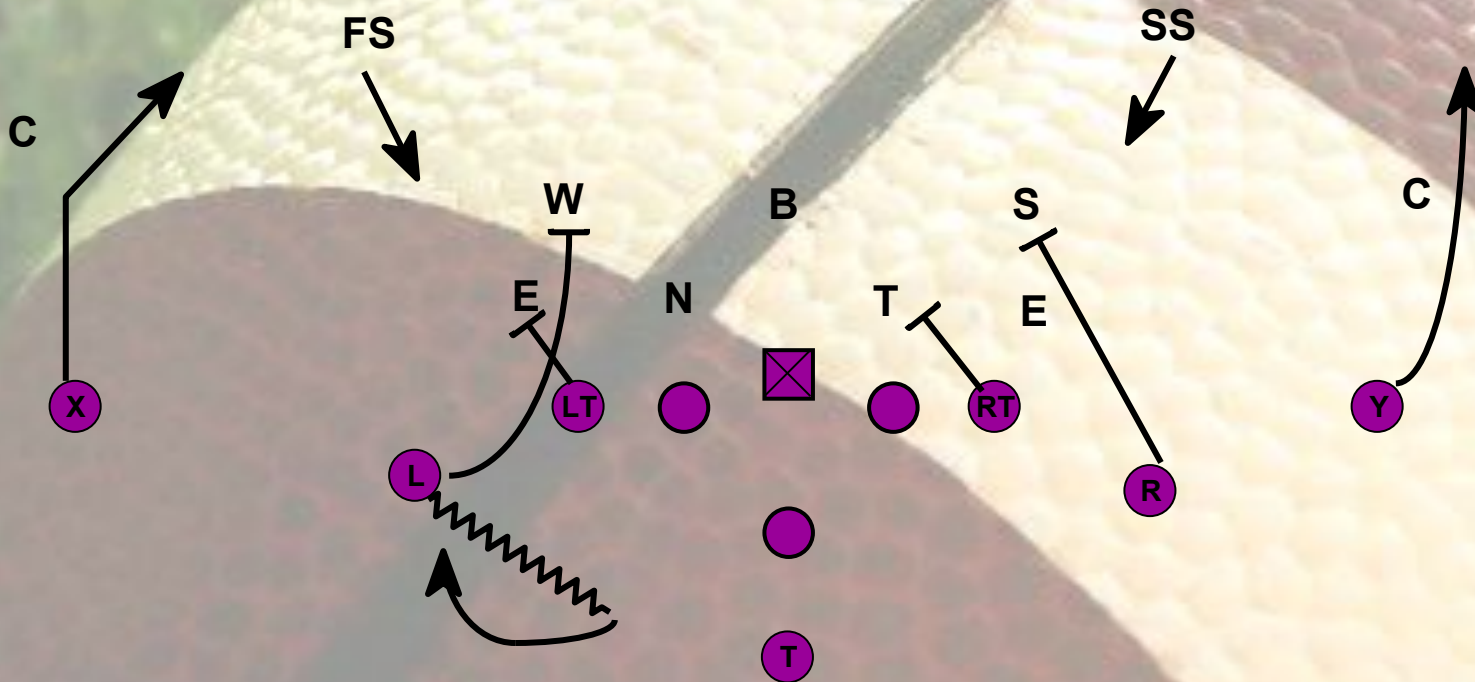
SAFETY CONFLICT

- **Safety Invert with Motion**



SAFETY CONFLICT

- Safety “HUNTERS” with CB in man





ATTACK

8 Man Fronts

4-4, 3-3, 5-3, Bear

ATTACK 8 MAN

- **Start off tackle at #3 & #4**
- **If DT takes B gap □ OLB in conflict**
- **Attack middle with GT, Belly, Counter AFTER soften up the flanks**
- **Attack weakside: Belly, xx Counter, Waggle**



ATTACK 8 MAN

- **Belly, Belly Opt, Down Opt, Buck to SE**
- **Pick on #3: is he contain or off-tackle player?**
- **Find the FS. Roll with motion? How far shaded to strength?**
- **Run everything out of Loose except Down Series**



ATTACK

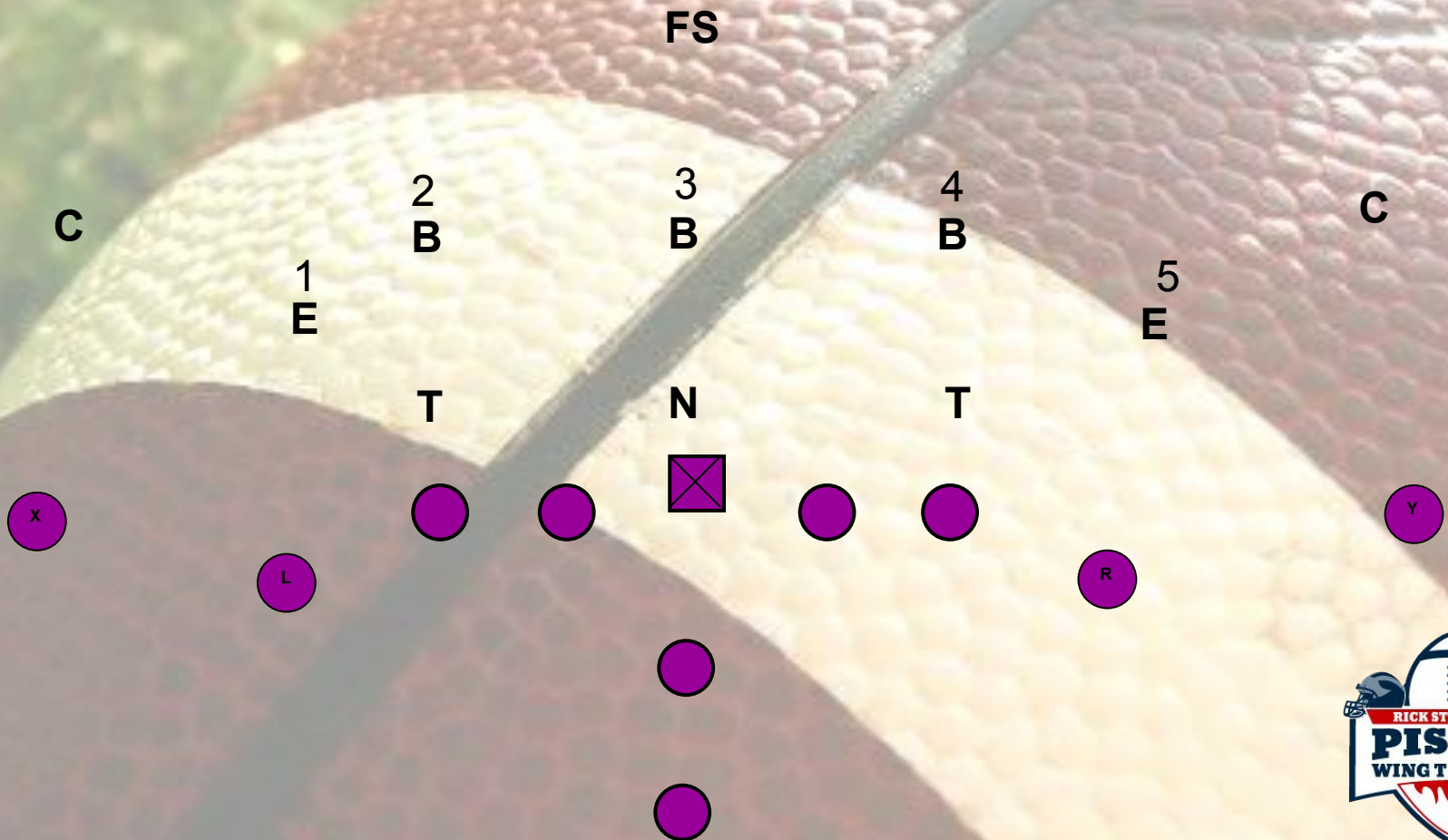
3-3 DEFENSE

3-3 DEFENSE

- **ATTACK OFF TACKLE**
 - Down with Tackle / TE exchange
 - Buck (SE/Wing) & G-Lead (TE/Wing)
 - Outside Veer
- **ATTACK FLANKS (OLB conflict)**
 - Jet, Belly Sweep, Option
 - Belly & Down Pass with sprint action
- **FOMATION OUT OF THE STACK**
 - If DL shifts to TE, then it is a 4-3 under. Attack weak 3 tech
 - If LB up on TE, then it is a 4-4. Out of comfort zone
- **COME INSIDE LATER IN GAME**
 - Inside Veer & Guard Trap to 3 tech
 - Belly WHAM

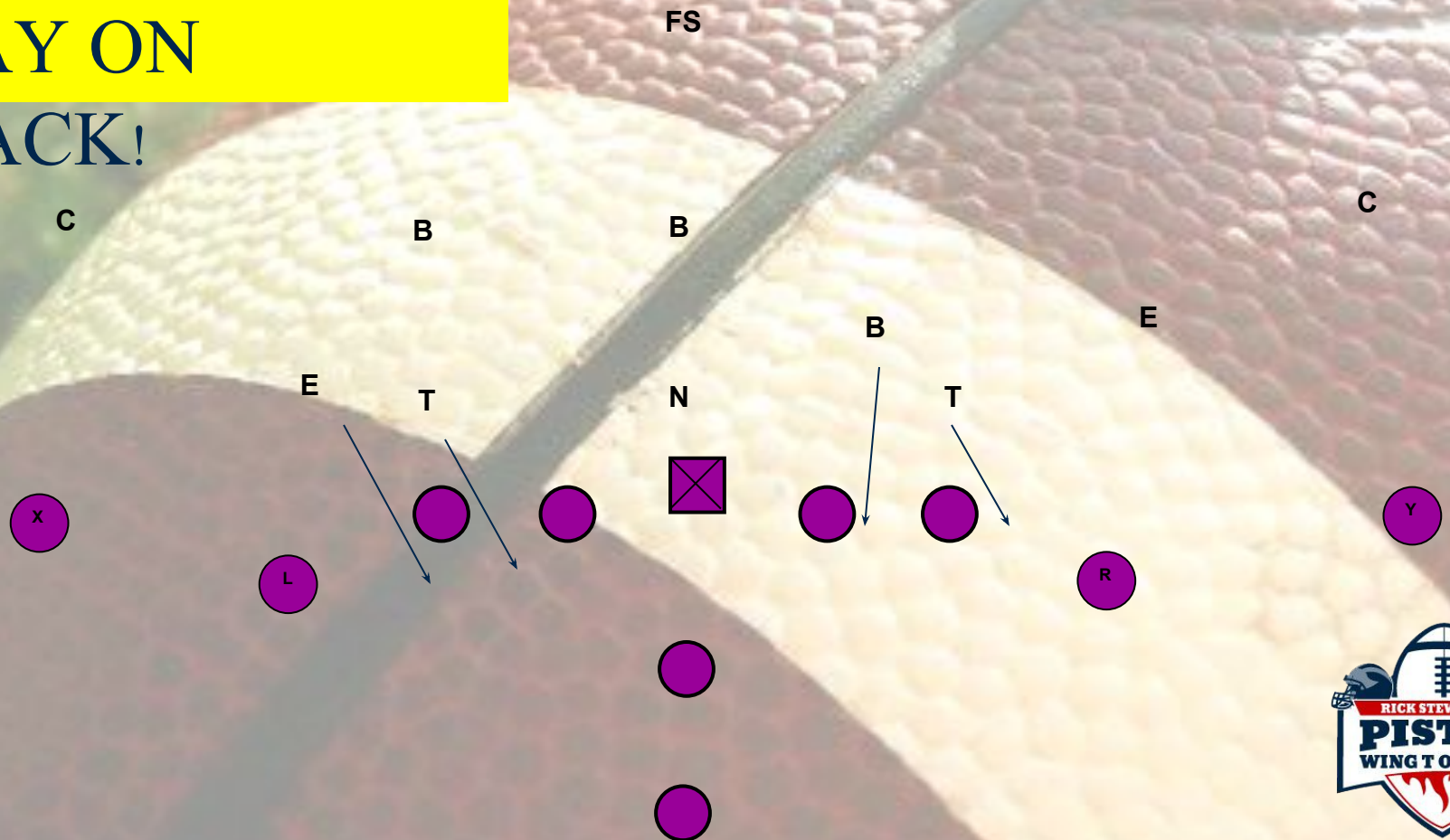


3-3 BLITZ



3-3 GAPS

STAY ON TRACK!



ATTACK

4-4

GENERAL RULES

- **Begin off tackle vs 8 man fronts**
- **PACKAGES**
 - Conflict for #2
 - Conflicts for #3
 - Conflicts for #4
 - Inside & Outside Counters
 - Conflicts for aggressive safeties (play action)



ATTACK OFF TACKLE

- **TE nasty**
- **Run outside TE of #3 inside shade**
- **#3 DE upfield; #2 squeezes**
 - Down (36); G-Lead(26); Belly (34); Counter
- **#3 DE squeezes; #4 reads**
 - Buck (26); Inside (34) & Outside (36) Veer
- **#3 DE squeezes; #4 aggressive**
 - Option; Jet (Liz/Rip); Rocket; Belly Sweep
 - Play Action Passes to the flats



ATTACK INSIDE

- **Get a 3 tech by formation**
 - Align or slant to TE; Heavy; Unbalanced
- **Run at the 3 tech or Penetrating 2 tech**
 - GT (31/32); Gut; TT; Midline (11/12); Belly
- **Run away from 3 tech**
 - Inside Veer (33/34); Belly; Counter



INSIDE CONFLICT

- **HUNTING FOR THE 3**

- G.T.; Gut; Inside Veer

